

Stalemates and Draws by Repetition Help Guide

Stalemate: A position in which the player whose turn it is to move has no legal move and is not in Check. Stalemate ends the game as a draw or tie game.

Perpetual Check: A draw caused by one side giving Check with each move, resulting in repetition.

Draw by Repetition: Results when the same position occurs three times, with the same player to move.

Diagram 1: White to move. Your King needs to move to a square that will cause the Black King to stay in the corner. This will result in a Stalemate. You don't want to let the King escape to the b file so take that option away from him.

Diagram 2: White to move. You can tell by looking at this diagram Black will be able to Checkmate you if you give him the chance. So what you need to do is force Black to move his King by putting him into Check. There are two squares you can put the Black King into Check at. Both squares force the King to move and are on the same diagonal line.

Diagram 3: White to move. In this situation you can force a Stalemate by simply pushing one of your Pawns. When you do this, no matter where Black moves next, you will not have any squares to move to.

Diagram 4: White to move. You will be able to force a Stalemate with Black in this situation by Repetition. That means you will need to keep putting Black in Check. You are going to use one of your major pieces to do this. Move your major piece along the diagonal and you will have a Perpetual Check.

Diagram 5: White to move. Just like in the previous diagram you are going to want to put Black in Check on each of your moves. You can see that if you move one of your major pieces down along the diagonal it will be Check. Black only has two possible squares he can move to and one of those squares will result in a Checkmate. Black will be forced to move to the only other possible square. From here just move your major piece back to its original square and the process will continue.

Diagram 6: White to move. In this problem you have really bad position. Black has the upper hand so you need to do something to stop him. You will be able to save yourself with a Queen sacrifice. Your goal is to get the Black Queen to move to a square that will not allow your King to escape. It is illegal to move yourself into Check. So if your King cannot move then you will Stalemate the game.