

## Re-Attacking the Pin “Beginner” Help Guide

**Diagram 1:** White to move. In the first problem it tells you that a Pawn push will win the Knight. Take a look at the board and you will see that there is only one Pawn that will be able to capture the Knight. Keep in mind that when a Pawn attacks it does so by moving on the diagonal one square.

**Diagram 2:** White to move. You can see that the Black Queen is pinned to the King by the Rook on h1. So if you push one of your Pawns there is nothing that Black can do about it. You only have one Pawn that will be able to attack the Queen. Remember that a Pawn can only move one square up the diagonal to attack.

**Diagram 3:** White to move. You will be able to win the Black Knight by simply pushing one of your Pawns. Only one of your Pawns will be able to attack the Knight. It's the one that is on the file directly next to the f file.

**Diagram 4:** White to move. In the fourth problem the Black Rook is Pinned to the Queen by the Bishop on g2. The Rook isn't able to move or he will lose the Queen. So if you just push one of your Pawns you will win the Rook for free. Push the Pawn that is on the file right next to the c file. Remember that files go up and down.

**Diagram 5:** White to move. This diagram tells you that a Pawn push will win the Black Queen. You can do this because the Queen is Pinned to the King by the Bishop on c3. Your two choices are to push one of your Pawns to e5 or another Pawn to g5. Both of these moves will attack the Queen but only one will actually capture the Queen. Make sure the Pawn you use to attack the Queen does not block the Pin. If you use the wrong Pawn to attack with the Pin will be broken and the White Queen will move down and capture your Queen.

**Diagram 6:** White to move. This question is a bit tricky but I'm sure with a little help you will figure it out. It doesn't really matter where Black moves his Knight. On your next turn you will be able to Fork the Black Queen and Rook. Use one of your minor pieces to perform this Fork.