

Queen Forks “Advanced” Help Guide

Forks: The Fork is a simultaneous attack on two or more pieces by one enemy piece. They are often called double attacks.

Diagram 1: The Queen has the ability to control an amazing number of squares. In any one move, the Queen can move any distance horizontally, vertically, or diagonally. It can move backward but cannot jump over other pieces on the board.

Diagram 2: White to move. Keep in mind that you are trying to attack two pieces at the same time with your Queen. One of the pieces you are going to attack is a minor piece and one is a major piece.

Diagram 3: White to move. In this diagram you want to capture one of the Black Pawns with your Queen. When you do this you will be Forking the King and one of Black’s major pieces.

Diagram 4: Black to move. You are going to use your Queen to attack one of White’s major pieces. The other square you are attacking in this Fork is a square that if your Queen occupied it would be Checkmate for White. White will notice that if he doesn’t create an escape route he will lose the game. When he moves you are able to capture the major piece.

Diagram 5: White to move. You are going to create a Fork with your Queen. Move her to a square that attacks one of Black’s major pieces and a square that will lead to Checkmate. Black will be forced to do something to escape Check and you will win the major piece.

Diagram 6: White to move. This problem is a bit tricky. You need to set up this Fork. Start off by trading one of your minor pieces with one of Black’s minor pieces. This move will also put the King into Check. Black will be forced to take your piece creating the exchange. Next you are going to use your Queen to Fork one of Black’s major pieces and his King. The King will be forced to create an escape route and you will win one of his major pieces.