

Mate in One “Beginner” Both Ways

Three positions are each shown twice – Once with White to move and checkmate in one, and once with Black to move and checkmate in one!

Diagram 1:

White to move. The black king is stuck in the corner and the white queen is attacking all of the squares that he can move to. So try to find the minor piece that can put the black king in check.

Diagram 2:

White to move. The white knight is sitting pretty close to the black king but is not putting the black king in check. It is protecting the one square that white can move its queen to and cause a checkmate for black.

Diagram 3:

White to move. This diagram is a bit tricky but when you figure out the answer you will laugh at yourself because its pretty easy. Just remember when you promote a pawn you can make it whatever you want it to be.

Diagram 4:

Black to move. Don't worry about the position that white has and concentrate on where black can move its queen to put the white king into check.

Diagram 5:

Black to move. Keep in mind that the black bishop is protecting all of the diagonal squares in its path. With that in mind move your queen to where you put the king into check but you are also being protected.

Diagram 6:

Black to move. Just like in diagram number 3 you need to promote your pawn to one of the major pieces.