

Knight and Pawn Forks “Intermediate” Help Guide

Forks: A Fork is a simultaneous attack on two or more pieces by one enemy piece. This maneuver is often called a double attack.

Diagram 1: White to move. In the first problem you will need to sacrifice your Rook before you can set up the Knight Fork. There is only one square that your Rook can move to and win material. Once you make your move Black will probably take your piece with one of his. From this position you will be able to Fork the Black Rook to the King. You just won a Rook.

Diagram 2: White to move. Just like in the first problem you are going to start off by sacrificing your Rook. Black will take your piece and when he does this you will be able to Fork the Black Rook and the King.

Diagram 3: White to move. In the third problem you are going to use your Knight to Fork the Black Queen and King. It is very simple when you realize that by putting the King into Check with your Knight he is forced to move out of the way. When he does you can capture his Queen.

Diagram 4: Black to move. This diagram is a bit tricky but you will be able to figure it out with a little help. You are going to want to start off by capturing one of the Black pieces with your Knight on f6. Once you do this, the White Queen will capture your piece and this is when you set the Fork up. By simply pushing one of your Pawns you will be able to Fork the Queen and the Bishop. The Queen will be forced to move and you will win yourself a free Bishop.

Diagram 5: White to move. You are going to start off by placing the Black King into Check with your Knight. There is only one square where you are able to do this and you have nothing to worry about because the White Queen is protecting the G-Rank. When you do this the King is forced to get out of the way and you will win yourself a Queen.

Diagram 6: Black to move. In this diagram you are going to want to create a Family Fork with your Knight. You need to move your Knight to a square that attacks the Black Queen, King, and the Rook. When you do this the King is forced to move out of the way and you will capture your choice of the Queen or the Rook.