

King and Pawn Draw “Intermediate-Advanced” Help Guide

Whenever you have two Kings and a Pawn left on the board, it is easy to determine the winner. If your King is in front of the Pawn while holding opposition it's a win, but if your King is behind your Pawn, it is a draw.

Diagram 1: This problem asks you if it will be a Checkmate or a Stalemate. Well if you look at the diagram you can see that the Pawn is in front of the King. If this is the case then you can tell that White will not be able to win due to the King being behind the Pawn.

Diagram 2: The first problem in diagram 2 asks where does Black play to put both Kings into opposition? Take a look at the diagram and you will see that there are only two squares that the King can move to. The first is b8 and the second is d8. One of these squares does no go and the other severely limits the movement of White's King. The second question in diagram 2 asks you if White will be able to place his King in front of the Pawn? The answer is quite simply if you keep in mind that Kings can never stand next to each other.

Diagram 3: The third diagram asks you if Black can force a Stalemate. Since White has placed the Black King in Check you have to do something about it. If you don't care about winning the game you can move away from the Pawn and let it advance to the Queening square, but if you want to win then you need to block the Pawn from advancing and there is only one square you can move to that stops the Pawn from advancing.

Diagram 4: In the fourth diagram the question asks you where does the White King have to play to keep the Pawn. Well this is easy if you keep in mind that Kings can't stand next to each other and that you need to stay next to the Pawn if you want to protect it. There is only one square the White King can move to in this case. The second part of the question is if the White King chooses not to protect the Pawn will it still be a stalemate? Remember that if Kings cant stand next to each other then no one can win the game.