

## Forced Mate in Two “Intermediate-Advanced” Help Guide

**Diagram 1:** White to move. The diagram says that a Double Check leads to Checkmate. So if you take a look you will see that the only way you can Double Check the King is by moving your Rook over. The King is now in Check by your Bishop and your Rook. He is forced to move to either a8 or c8. Either way your next move should be pushing your Rook to Checkmate the King. Remember that your Bishop is protecting the b8 square.

**Diagram 2:** White to move. You need to start off with a Double Check with your Knight and your Rook. By moving your Knight to f6 the King is forced to move to either d8 or f8. Your next move should be to bring your Rook down to Checkmate the King no matter where he is because your Knight on f6 is protecting your Rook.

**Diagram 3:** White to move. This problem should be a piece of cake for you. Start with a Queen sacrifice by taking the Pawn on h7. This forces the Black King to take your Queen. From here all you need to do is move one of your Rooks over to Checkmate the King.

**Diagram 4:** White to move. This diagram is a lot like the second problem. If you move your Bishop up on the diagonal to b5 the Black King will be in Check by the Rook and the Bishop. He will now be forced to move to d8. This is where you capitalize on Black's mistake and move your Rook down to Checkmate. The Bishop on b5 protects him so you have nothing to worry about.

**Diagram 5:** White to move. In this problem the homework says to start off with your Pawn to finish off Black. So if you capture the Pawn on f7 with your Pawn on e6 it will be Check. Black is now forced to either move his King deeper into the corner or capture the Pawn with his Queen or Bishop. It really won't matter what piece he uses to capture your Pawn because your next move will be to bring your Rook down to Checkmate Black. Black won't be able to capture you because he can't move from the f7 square due to the Bishop sitting on b3.

**Diagram 6:** In this diagram it tells you that you need to start with a Queen sacrifice and that will lead to a great mate. So look carefully at the board and you will see that by putting the King into Check with your Queen on b5 Black is forced to capture the Queen with his Knight. When he takes your Queen, simply take his Knight with your Bishop that is hiding on f1, and that will result in a Checkmate.