

Discovered Check “Beginner” Help Guide

Discovered Check: The creation of Check from one piece caused by the moving away of another piece that was masking it.

Diagram 1: In diagram 1 a Discovered Check wins the Black Queen. You can see that by moving your Bishop down to attack the Queen it allows your Rook to place the Black King in Check. Now the King is in Check and you have just won yourself a Queen.

Diagram 2: In diagram 2 a Discovered Check wins the Black Queen. You want to move your Knight over to attack the Queen and by doing that you allow your Bishop to place the King in Check. The King is forced to move and you have just won yourself a Queen.

Diagram 3: Just like in the first 2 diagrams a Discovered Check wins the Queen. If you move your Knight over to attack the White Queen you are allowing your Rook to put the King into Check. The King is forced to get out of the way and the Queen is all yours.

Diagram 4: In this diagram a Discovered Check leads to Checkmate. What you want to do is move your Rook up to place the Black King in Check. The King cannot take you because of your other Rook on b1, and this also allows your Bishop on c6 to put the King into Checkmate.

Diagram 5: In this problem a simple Pawn push wins the game. If you move your Pawn up to attack the Rook then this allows your Bishop on a2 to Check the Black King, and you will win the Rook. From here you can just promote your Pawn and overwhelm your opponents King.

Diagram 6: In this diagram it doesn't look like you can Checkmate so soon in the game, but you can. All you need to do is move your Knight up to capture the Black Knight. This allows your Queen and your Knight to Check the King. He now has no place to go and cannot block your attack. Congratulations on your win.