

Developing to Attack the Center

Help Guide

: The center squares are d4, d5, e4, e5

Diagram 1:

In this Diagram, many of White's and Black's pieces are out on the board. To figure out who has more pieces attacking the center, just look at the board and figure (not counting pawns because pawns are not pieces), who has more of their Bishops, Knights, and Rooks attacking the Four Center Squares.

Diagram 2:

White to Move, in this example, both of White's Bishops are into play, however there is another Minor piece that only has one developed. Developing the other one will greatly help attack the center.

Diagram 3:

White to Move, here, black is in danger of losing the Pawn on e4 if it does not get protected right away. If you move this minor piece out, not only will you provide protection for the e4 pawn, but you will also develop this piece as well.

Diagram 4:

White to Move, Black has a strong attack going against white Kingside, however it is not over yet for white. If you move the Rook to this square, it can cause a good pin on Blacks Strong Knight

Diagram 5:

In this Diagram, one the biggest things to remember is that Pawns are not pieces. Other than that, just look at the board and circle all the pieces that are not attacking the four center squares for White

Diagram 6:

Same idea but only it's for black.