

Checkmate with Two Bishops “Beginner” Help Guide

Checkmate: The objective of each of the two players in a game of chess is to win the game by Checkmating the opponent’s King. A player’s King is Checkmated when the square it occupies is attacked by one or more of the opponent’s pieces and the player has no move that escapes that attack.

Diagram 1: If you are trying to Checkmate the Black King with one of your Bishops then you first need to figure out what color square the Black King is on. In this diagram the King is on a dark-colored square so you need to put the King into Check with your dark-colored Bishop.

Diagram 2: In this diagram you are trying to Checkmate the Black King with one of your Bishops. First figure out what color the Black King is on. So if the Black King is on a light-colored square then you have to use your light-colored Bishop to put it in Check. Once you figure out where your light-colored Bishop can move to and put the King into Check then you will have Checkmate.

Diagram 3: Once you realize what square the Black King is occupying (White or Black) then you need to move your Bishop (Same color of the square as the Black King is on) and put it in Check. In this diagram there are only two squares that the Black Bishop can move to and one of them puts the Black King in Check. This move will lead to Checkmate.

Diagram 4: In this diagram you need to figure out what Bishop you can move that will lead to Checkmate. So if the Black King is on a light-colored square then you need move your light-colored Bishop and put the Black King into Check. Keep in mind that Kings cannot stand next to each other.

Diagram 5: In this diagram the Black King is on a light-colored square so you need to use your light-colored Bishop to put him in Check. There is only one square that the light-colored Bishop can go to and put the Black King in Check.

Diagram 6: In this diagram the Black King is stuck in the corner. So all you have to do is put the King in Check and the game will be over. So if the Black King is on a dark-colored square then you have to use your dark-colored Bishop to Checkmate him. There is only one place your dark-colored Bishop can go to put the Black King in Check.