

Name _____

Chess Notation: Level 2

When you record a game of chess, you normally just write “Bf6” to say that a Bishop moves to f6, or “a5” to say that a pawn moves to a5. But what you do if a capture is made...or a check is given...or if someone castles? Let’s learn how to write out these important moves.

If a move puts the King in **check**, we would add a + to the end of the move (for example, “Bc5+” means that a Bishop moves to c5 and also puts the King in check).

If a piece or pawn is **captured**, we put an x just before the square the piece ends on (for example, “exd5” means that the e-pawn has just captured on d5; “Nxd5” means that a Knight just captured there).

To indicate **King-side castling**, we would write **O-O**. For **Queen-side castling**, we write **O-O-O**.

Now that you know this, how would you record the opening moves of the game below (known as the Ruy Lopez, Exchange Variation)? The first move of the game was **1. e4 e5**

